

Temple of the Dragon Kin Errata

Page 2, 2nd sentence of last paragraph: “She seeks out tales of tavern-goers to evaluate credentials of possible hires by her employer, **Gaspar Uberbellum**.”

Page 3, typo near end of first sentence of **ON THE ROAD** section: “description of the first part of their trek:”

Page 4, 2nd to last sentence of 2nd paragraph of **CLIFF AND HIDDEN LAIR OF DRAGON** section: “More significantly, it looks directly towards the Helm you fought so hard to win!”

Page 7, should have single quote after **Basil** in last sentence of letter in **room 13**

Page 7, typo in 2nd sentence of first paragraph of **PUZZLE ROOM: TWO-BY-TWO** section: “the floor is made of five strips of tiles”

Page 9, 2nd sentence of 9th paragraph of **PUZZLE ROOM: MOVE THE STATUES** section: “Any character skilled in heraldry gets proficiency *and* advantage on the check.”

Page 10, first sentences of 3rd paragraph: “The pools are magical fonts that create the Mist Drakes that guard the temple. Each pool is rimmed in dragon scales of one evil dragon type: white, blue, black, green, or red.”

Page 12, 2nd and 3rd sentences of 3rd paragraph are combined into one sentence: “All locks must still be unlocked simultaneously whether by key, lock picking, or by casting a *knock* spell!”

Page 12, 4th sentence of first paragraph of **HALL OF CHAMPIONS** section: “Each is a different color and features a white silhouette of a person with draconic features.”

Page 12, last sentence of first paragraph of **HALL OF CHAMPIONS** section: “At each corner of the room there is a stand holding an unlit, thick, cylindrical candle.”

Page 12, add a new 2nd sentence to the 3rd paragraph of **HALL OF CHAMPIONS** section: “Each detects as magic.”

Page 12, 4th paragraph of **HALL OF CHAMPIONS** section, add comma after “mace and shield”

Page 14, Gaspar Uberbellum’s **+2 Quarterstaff** does “6 (1d6+3)” on a hit

Page 14, Orde Fishersson’s **+1 Rapier** does “10 (1d8+6)” on a hit, and his Dagger does “7 (1d4+5)” on a hit

Page 14, Scirokko the Wild’s Dagger does “4 (1d4+2)” on a hit

Page 15, typo in Tyto-ru’s **Extra Attack** feature: “whenever she takes the Attack action”

Page 15, Tyto-ru’s **+1 Greataxe** does “12 (1d12+6)” on a hit, “15 (1d12+9)” when enraged

Page 15, typo in Captain Cozzi’s **Extra Attack** feature: “whenever he takes the Attack action”

Page 15, type in Drakka Brighteyes’ **Channel Divinity** feature: “increase the damage of a cold-based spell”

Page 15, Drakka Brighteyes’ **+1 Mace** does “5 (1d6+2)” on a hit

Page 16, the second sentence of the Mist Drake’s **Gaseous Form** feature: “The drake cannot attack while gaseous and will only become gaseous if required to reach an opponent.”

Page 19, **Ring of Disguise’s** description: “Once a day you can cast *alter self*, but restricted to the Change Appearance option.”

Page 19, sentence 2 of **Helm of the Dragon Lords’** description: “This dragon acts as if it is under the effects of a *dominate monster* spell.”

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